

USUKHCHULUUN BATCHULUUN

Boise, ID 83706 | +208 761 0701 | ushukhchuluun@gmail.com | [LinkedIn](#) |

EDUCATION

Boise State University (Expected 2027)

- B.S., Games Interactive Media & Mobile (GIMM). (3.7 GPA)
- BFA., Visual Arts Minor.

EXPERIENCE

“Emptiness of an Atom” Interactive comic (Jan 2024 – Apr 2024)

- Interactive digital comic books challenge students to explain abstract scientific concepts through a fun adventure story, educating the viewer of hard topics through entertainment. The storyline follows a man’s journey to find the eternal sandwich to save his grandma. Through this whimsical adventure, he unlocks the truth about the properties of an atom.

Technologies used: Adobe Animate, Unity, Photoshop, Adobe Illustrator.

360 Interactive videos (Aug 2024 - Dec 2024)

- Created a VR interactive experience where the player is a student who struggles to pay attention in classroom due to attention deficit disorder. The premise of this game is to use various interactive elements within the 360 environments to stay focused in class.

Technologies used: Unity XR engine, Meta Quest 2, Adobe Premier, GoPro fusion

Augmented Reality group video game (Aug 2023 - Dec 2023)

- Created an AR image tracking 2d video game that scans real life objects and translates them into in-game powerups. Made short frame animations using Adobe and character designs, sprites in Unity. The group game consisted of 4 members within 5 weeks period for completion.

Technologies used: Vuforia, Unity AR, Adobe Animate, Photoshop, AR Foundations.

AWARDS & ACKNOWLEDGEMENTS

- Boise State Global Excellence Scholarship Recipient (Merit based, 4 years).
- Deans’s High Honors (3 times)
- IELTS 9.0 Bandwidth score
- Intramurals Basketball team captain + Summer youth Sports Program counselor.

